

# Travel Guide

around  
the world  
in 80 days



Gala 2018

# Timetable - Saturday

Time	Main Hall	Foyer & Gallery	Panel Room I	Panel Room II	Party Hall	Workshop Room	CCG Room	Forecourt	
09:30	Venue Opening								
09:45									
10:00	Opening Ceremony								
10:15									
10:30									
10:45									
11:00									
11:15							Free For All & Tutorials	Buckball	
11:30	Sweetie Bot Project	BIZAAM Signing Session		Sewing 101					
11:45									
12:00									
12:15					Learn to make your own Plushie				
12:30									
12:45	Family Feud		My Little Origami	How to Pony Fursuit					
13:00									
13:15									
13:30						CCG Tournament			
13:45	Family Feud	Signing Session							
14:00									
14:15									
14:30									
14:45				Trixie Wants YOU!			Fursuit Walk		
15:00						Origami Workshop		Cosplay Gathering	
15:15	Starved for Light								
15:30									
15:45				Trixie Wants YOU!					
16:00			Limeys Art & Vector Panel						
16:15							Free For All & Tutorials	Buckball	
16:30	Voice Actor Panel								
16:45									
17:00				Narration and Voice Acting Basics		Blind Brainstorm Writing Workshop			
17:15									
17:30		Ponies at Dawn Music Panel							
17:45									
18:00									
18:15									
18:30				My Big Karaoke					
18:45									
19:00									
19:15									
19:30									
19:45									
20:00					Re:Make				
20:15									
20:30		Gala Ball							
20:45									
21:00									
21:15	PlushieCon	feat.			Beat with Javier John Kenza Waranto				
21:30									
21:45									
22:00		Sea Pony Orchestra							
22:15		Re:Make							
22:30		4EverFree							
22:45		Brony							
23:00									
23:15									
23:30									
23:45									
00:00	Venue Closing								



# Timetable - Sunday

Time	Main Hall	Foyer & Gallery	Panel Room I	Panel Room II	Party Hall	Workshop Room	CCG Room	Forecourt	
11:00	Venue Opening								
11:15									
11:30	Comic Artist Panel		The Big Picture	The Art of Writing: Part 2 Scenery			Free For All & Tutorials		
11:45									
12:00									
12:15							CCG Tournament	Buckball	
12:30									
12:45									
13:00	Jan Animations			History of MLP		Learn to make your own Plushie			
13:15									
13:30									
13:45									
14:00		Signing Session							
14:15									
14:30			6 Years of MLP Conventions						
14:45	Community Musicians								
15:00									
15:15									
15:30									
15:45									
16:00									
16:15	Charity Auction								
16:30									
16:45									
17:00									
17:15									
17:30									
17:45									
18:00									
18:15	Closing Ceremony								
18:30									
18:45									
19:00	Venue Closing								

## Additional Information

- ◆ GalaCon Convention Office is always open during convention times.
- ◆ PlushieCon bring-in at the ground floor office (closed during Opening Ceremony) from 11:00 to 19:00 on Saturday.
- ◆ PlushieCon pick-up at Party Hall entrance from 12:30 to 16:30 on Sunday.
- ◆ KUBUS Restaurant and Snack Bar close at approx. 18:00 on Saturday and 16:30 on Sunday.

- ◆ Panel times may be subject to change. Please mind notices and announcements.
- ◆ Vendor area is open until 18:00 on Saturday and 16:00 on Sunday.

## Color Codes

- Main Events
- Guest Panels & Shows
- Community Panels & Shows
- Activities & Demonstrations
- Signing Sessions

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## Foreword.

Since it's establishment, GalaCon was always meant to bring people together, over borders and across the seas.

Every year we loved seeing how people, no matter where from, spend a great weekend together. Be it as visitors, contributors, the invaluable volunteers or as community and show guests. Even some of us executives have travelled around to visit other conventions and met many people we can now call friends.

As such, this year's convention theme is "Around the World in Eighty Days".

We encourage all to take the chance to visit more places and meet more people. And be it for only a handful days. GalaCon is a start but there is much more!

- Your GalaCon Team

## Our Partners.



A project of

BERRY PUNCH PARTY CLUB



**Brony Radio**  
Germany



# Panels & Shows.

## Opening Ceremony Main Hall

**Saturday**  
10:00 - 10:45 The first official event to kick-off another two days full of friends, fun and activities. We are going to welcome you, introduce our guests and give you a little overview of what to expect. So, no need to feel nervous! You're here!

## Sweetie Bot Panel Main Hall

**Saturday**  
11:15 - 12:15 The Sweetie Bot Project is a small team of enthusiastic brony engineers from Russia interested in ponies and robots and working together on the concept and realization of Sweetie Bot. Their mission is to take advantage of high tech magic to bring ponies into life in robot form. At GalaCon, they present their current prototype and give you an overview of their work and progress so far.

## Sewing 101 Panel Room II

**Saturday**  
11:30 - 12:30 Ever wanted to start sewing your own projects? Binidi gives you an introduction to sewing and tells you about the most important steps not only for making your own plush ponies, but also everyday sewing jobs.

## Family Feud Main Hall

**Saturday**  
12:45 - 13:30 Over the last years, Family Feud has become a tradition at GalaCon. The well-known TV classic is back on our main stage to add a little challenge to the program. Prove how much you know about the show and join in!  
13:45 - 14:30

## My Little Origami Panel Room I

**Saturday**  
12:45 - 13:45 You know drawings, sculptures, plushies and other traditional arts of My Little Pony, so what about something new? Malte shows you his approach at creating stunning Origami figures and even dioramas.

*Also visit the Origami Workshop (Sat 14:30)!*





# *Panels & Shows.*

## **How To Pony Fursuit** Panel Room II

Saturday  
13:00 - 14:00 Fursuiting is an important part of the community but also seems complicated to dive into. Peaceful Red shows you how to make your own fursuit and how to act to ease your start!

## **Starved for Light** Main Hall

Saturday  
15:00 - 16:00 Time to get excited! The Exiled Game Team, who has been working on their project „Starved for Light“ for over one year now, will make their big release at GalaCon and show you what they have achieved so far! Join in for this unique and exciting game!

## **Trixie wants YOU!** Panel Room II

Saturday  
14:30 - 15:15 The Great and Powerful Trixie is looking for an assistant for her great Equestria Tour! Take the chance and compete in various great and  
15:30 - 16:15 powerful games against your competitors. Fun is guaranteed at this game show, for the audience as well as the participants!

## **Limeys Art & Vector Panel** Panel Room I

Saturday  
15:45 - 16:45 Ever wanted to start drawing and vectorizing your very own pony pictures? LimeDreaming shows you how to start, which tools to use and what it takes to become a great artist. Anyone can join in!

## **Narration and Voice Acting Basics** Panel Room II

Saturday  
16:45 - 17:45 We all admire our VA guests and dream of lending somepony our voice. Well, why not give it a try? The well-known YouTube star VisualPony shows you what it takes to start your own voice acting projects and how to success.

## **Ponies at Dawn Music Panel** Panel Room I

Saturday  
17:15 - 18:15 Faulty & John Kenza of Ponies at Dawn will answer all your questions about their project and introduce their great work.

*Don't miss the performance at the Gala Party!*

## **My Big Karaoke** Panel Room II

Saturday  
18:15 - 19:15 Karaoke has always been a part of GalaCon, but just as a side activity. So why not bring it to the big stage for a great Karaoke event? Join in and be part of this unique experience to give you just the right mood for the evening events!

# *Panels & Shows.*

## **The Big Picture** Panel Room I

Sunday  
11:30 - 12:30

Take a journey to the traditional fanart of Konsumo and experience the development of big detailed pieces first hand. Have a look at everything behind a picture, ranging from fun little secrets to terrifying mistakes midway through. Discover a brand new artwork made for this year's GalaCon in depth from its earliest concept phase to the very last penstroke.

## **The Art of Writing - Part 2: Scenery** Panel Room II

Sunday  
11:45 - 12:45

After discussing characters and their development in last year's panel, this year's writing panel by Lethrael will focus on another important subject: the scenery. How does the reader envision your written world and what tips and tricks make your story more enjoyable.

## **History of My Little Pony** Panel Room II

Sunday  
13:15 - 14:15

Exploring our favourite pastel ponies through time! Starting from the original „My Pretty Pony“ to G4 we all know and love today. Come and learn a bit of history and see what ponies have been with us throughout the years! And Midnight Dynasty promises not to only talk about G2.

## **Six Years of MLP Conventions** Panel Room I

Sunday  
14:30 - 15:30

Yes, we have come a long way since the 4<sup>th</sup> generation of MLP:FIM founded our community in 2010. GalaCon now takes place for the 7<sup>th</sup> time and there are much more great conventions within Europe and beyond! Jamis, chairman of Czequestria, has seen plenty and will tell you all about it. Share his experiences of six years of MLP conventions. Listen to his observations, what makes them all unique in their own way and some anecdotes of unexpected events that makes convention-going unforgettable!

## **Charity Auction and Closing Ceremony** Main Hall

Sunday  
16:30 - 19:00

Just like every year, GalaCon ends with a huge highlight - the Charity Auction (please see respective information on page 15) and the Closing Ceremony where we round down GalaCon and look back on two days filled with fun and excitement.

# Workshops.

## **Learn to Make Your Own Plushie** Workshop Room

- Saturday 12:00 - 14:00 Have you ever thought about making your very own pony plushie, but never really knew how to do it? Then this is your chance! Grab a needle and some yarn and sew your very own Canni Beanie with the help of an experienced plushie maker in this workshop. Together we'll learn about all the steps it takes to make a handmade plushie and the Do's and Don'ts when it comes to cutting, sewing and stuffing. Absolutely no experience is needed.
- Sunday 13:30 - 15:30

## **Origami Workshop** Workshop Room

- Saturday 14:30 - 16:00 If something exists, it can be folded out of paper. If something doesn't exist, it can be folded out of paper anyway. This includes the ponies and other species of My Little Pony. Folded paper ponies can be nice decorations or they can be set up in elaborate scenes. In the presentation Malte279 will give you an idea of what can be made of a mere square sheet of paper. In the subsequent workshop you can learn to fold earth-ponies, unicorns, pegasi or alicorns yourself.

## **Blind Brainstorm Writing** Workshop Room

- Saturday 16:30 - 18:30 Genre. Protagonist. Antagonist. Setting. Goal. Five elements of any story. Groups of five have to each pick an element and then plan that story out. The twist? Until they each say their story element, none of them will know what the others have chosen! Welcome to the Blind Brainstorm! Hosted by Fuzzy, this all-ages workshop invites writers both new and experienced to come along. Share in the undoubtedly barmy results; learn how to plan stories out (to help you write the one you always wanted!); and then enter the Flash Fic contest, as we prove together that everyone has a story to tell!

## **CCG Tutorial** CCG Room

- Saturday 11:00 - 12:00 You always found the official CCG interesting but never knew how to start? No problem, just enter into the free for all tutorial at the CCG Room! The guys will prepare you for your first few games and maybe even for the CCG Tournament!
- Sunday 11:30 - 12:30
- CCG Room is open in the meantime for Tournaments.***

*Some workshops may require a contribution to the costs and pre-registration. Seats are limited. Please ask at the workshop room or the convention office for more information on fees and free seats.*



# *Fringe Events.*

## **Fursuit Walk** Forecourt

Saturday  
14:30 - 15:00 Don't miss the great show-off for all fursuiters! We encourage all fursuiters to take part in this great walk around our venue.

*Ask for dressing rooms and services for fursuiters!*

## **Cosplay Gathering** Forecourt

Saturday  
15:00 - 15:30 Join in as all cosplayers gather to show off their costumes and skills! No matter whether you are a professional, an amateur, dressed up or not - don't miss this awesome experience!

## Saturday **Buckball** Forecourt

11:00 - 14:00 Equestria's favourite ball game is back to GalaCon and everyone can join! Of course flying and magic are not included but the version for  
16:00 - 18:00 *everycreature* by Skybolt is no less fun! Please see the respective information page (page 13) for more details.

Sunday  
12:30 - 15:30 ***Buckball rounds are offered on demand.***

## Saturday & **Video Games and Karaoke** Games & Karaoke Room

Sunday  
during  
opening times Tired from the many panels and shows and want to relax for a bit? Then come to our game lounge where we offer many console and PC games for your entertainment. You may also get to try out some new MLP games! If you like, you may also show off your awesome singing skills at the Karaoke machines to your favourite MLP songs.



# Vendor List.

Adlynh and Dranaar	40/41	Pinfeather & Sundance	i *
Andy Price	56	Shark-Snail	27/28
AnimeShop	50/51	Siora, ChibiPets &	7/8
Asukatze	31	Card Game Crusaders	
Auri's Dreamland Plushies	18	Stray Cat	45
Calistotash	42	Sweetie Bot Project	5/6
CreepyRiver & Schimy	38	The Manic Sculptor	14
Dealerpony	19/20	TokoKami	24
Dormin	1	VaaChar	46
DSC-GRAPHICS	17	Varonya	47
Exiled Game Team	48	Vederlicht Art	22
Gray's Embroidered Stuff	25/26	VividVi	35
haselwoelfchen/Lyra101/	43	Xtorbenx	29/30
Baraka/sadonax		Zita	23/24
Hearth's Warming Con	4	* info desk next to tables 18 - 20	
HipsterHoof	37	<i>Please see venue map for table positions!</i>	
Horseez	15		
Jan Animation Studios	39	<i>Please see venue map for table positions!</i>	
Katojana Creations	54/55		
Lan	32	<i>Please see venue map for table positions!</i>	
Lunation	13		
M. Stephen Wintre	49	<i>Please see venue map for table positions!</i>	
Mana-Kyusai	16		
Meplushyou	21	<i>Please see venue map for table positions!</i>	
Mimic	44		
Nana-Yuka	11/12	<i>Please see venue map for table positions!</i>	
PatchNpaw	34		
Perrydotto	3	<i>Please see venue map for table positions!</i>	
PiriPaints	36		
Pones of Pixels	2	<i>Please see venue map for table positions!</i>	
Post Apocalypse	33		
Broadcasting Studio		<i>Please see venue map for table positions!</i>	
Rtry & Yasis Plushie Atelier	9/10		



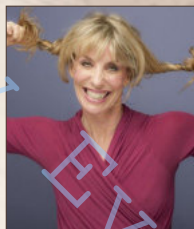
# Guests of Honor & Community Guests.



**Kelly Sheridan** Voice Actress

Within her more than 20 years of experience, she has not only lent her voice to our most beloved reformed villain and best new student *Starlight Glimmer*, but also to *Sassy Saddles*, *Misty Fly* and more show characters.

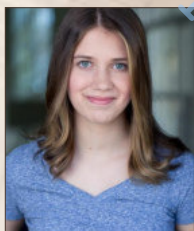
Main Hall, Saturday 16:30



**Elley-Ray Hennessy** Voice Actress, Writer, Voice Director

Known as *Mistmane* from the epic season finale, she is one of the top voiceover professionals with more than 30 years of experience and also spreads her expertise with her students from all over the world.

Main Hall, Saturday 16:30



**Claire Corlett** Voice Actress, Actress

She started her career at the age of five and voices *Sweetie Belle* as well as *Surprise*, *Swoon Song* and some other background ponies. She also gave her voice to many other characters and entered into the world of live action in 2017.

Main Hall, Saturday 16:30



**Ian Corlett** Voice Actor, Screenwriter, Producer, Musician

Besides creating the TV series *Being Ian* and *Yvon of the Yukon*, he voiced many well-known characters in famous shows like Mega Man and Dragon Ball Z and contributed his musical talent to many productions.

Main Hall, Saturday 16:30





### **Andy Price** Comic Artist

He has been involved in the IDW comics of MLP:FIM since issue 1, which already set a selling record. He has also done illustration work for DC Comics, Marvel Comics and many more.

Main Hall, Sunday, 11:30



### **JanAnimations & ShadyVox** Animators

The creative team of Don't Mine At Night & Button's Adventures is back in full force to deliver again! They will bring two major exclusive premieres to GalaCon - another animation featuring Button and their new Show Project Fox!

Main Hall, Sunday, 13:00



### **4EverFreeBrony** Musician

He is an acoustic singer and songwriter from Washington state who loves singing about life, family, and ponies. He soon became well known within the Brony community and gathered a solid fan base with his work. Come find him to sing some songs with him around the venue!

Main Hall, Sunday, 14:30



### **Re:Make (AcousticBrony)** Musicians

The Brony rock band from the UK is known for their unique alternative style. Starting with making show covers and instrumental themes, they have moved on to making their own original songs and became one of the best known community bands.

Main Hall, Sunday, 14:30



# Buckball.

## Foreword.

The rules for the game „Buckball“ have their roots in the animated TV series „My Little Pony: Friendship is Magic“ and are based on the information given there. Because of its fictional origin and given the fact that humans neither have wings nor magic the rules have to get adjusted in such behalfs.

## Materials.

To play the game, you will need

- \* 1 play ball (e.g. rubber ball)
- \* 2 baskets
- \* 6 Jerseys to identify the teams
- \* 10 pylons to mark the field

## Match-Up.

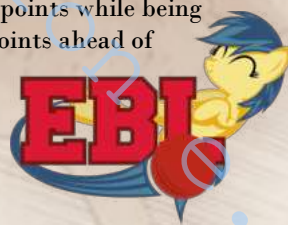
There are two teams with three players each, six players in total. Those players get positioned within the rectangular field marked by 10 pylons. The players are allowed to move freely within the limits of their half of the field.

Every player in one team has a respective position. There is one attacker, one defender and one catcher. The attacker and the defender try to throw the ball to their team's catcher by passing it. The catcher tries to get himself in a good, free position to catch the ball. The opposing team's defender tries to prevent this by blocking the ball or to catch it himself.

There is also a referee who initiates a jump-ball at the beginning of the game or landing of a basket. Both team's attackers try to get ahold of the jump-ball to initiate an attack for their team. Furthermore, the referee calls the validation of a basket or which team will get the ball after an out-of-bounds.

## Rules.

- ◆ The borders of the field may not be trespassed. Players may only move within those borders.
- ◆ If one team throws the ball out of bounds, the opponent gets ahold of the ball. Same if the player in possession of the ball steps out of bounds.
- ◆ When the ball lands in the catcher's basket it is valued one point.
- ◆ A basket is only counted if the ball does not bounce out of the basket.
- ◆ After one team reaches six points the field sides will be switched.
- ◆ For winning the game one team has to score 12 points while being at least 2 points ahead of the opponent.



Rules by Skybolt, translated by daMatt

# *PlushieCon.*

Ever wanted to give your pony and other MLP related plushies the chance to mingle with literally hundreds of other plushies, to let them have a convention of their own? At GalaCon, you can do so - by handing in your plushie(s) for PlushieCon!



Last year, there were exactly 665 plushies. For an impression, please have a look on the picture shown below. How many plushies will attend this year? It's also up to you!

Next to the show, Railway Dash will show you the biggest, tiniest and most exotic plushies and tell you about the history of the PlushieCon project from the beginnings to the present. There will also be a Q&A session where

you can ask your questions - or you may put them a note during the hand-in. You're also welcome to just have a seat in the Main Hall, to just have a break from the other evening events if you like to do so.

**If you want your plushie(s) to be a part of PlushieCon (21:00 to 23:00 at the stage in the Main Hall), please have some important information:**

- ◆ Hand-in is at the desk just right to the main entrance. It opens after Opening Ceremony and remains in service until 19:00.
- ◆ Each plushie needs to be registered. Each plushie and owner is assigned a unique number. Registration is possible at the registration terminals next to the main entrance.
- ◆ Each plushie needs to be labeled with a wristband which shows the personally assigned number. Such wristbands are available at the hand-in counter and the registration terminals.
- ◆ Hand-out will be on Sunday from 12:30 to 16:30 at Bürgersaal I / Party Hall.
- ◆ The terms and conditions that are available at the registration counter apply.
- ◆ Hand-in and registration may be closed early if over-occupied.



## *Charity Auction.*

Living forever seems unlikely even with today's advanced technology or alicorn magic. Neither, it is said, can we take anything with us when we go – no wealth, no training, no knowledge. But one thing remains: our legacy. Our legacy is forever.

To live forever, some aim to be remembered. Others create works that outlive them, like Shakespeare or Beethoven, whose legacy may remain even when their names are forgotten. Few succeed. We are no experts in either of these arts.



### **Bronies for Good**

Our art is that of creating positive change that outlives us. All three auctions at GalaCon – the Silent Auction, the Super Speedy Saturday Sale, and the Grand Auction on Sunday – will benefit Animal Equality, and you can also donate to Animal Equality at our Bronies for Good table.

Animal Equality will use these funds to document, publicize, and hopefully end the pervasive abuses of animals in factory farms around the world, an industry that is also responsible for more greenhouse gas emissions than the whole transportation sector.

Are you also one who wants to be not remembered but felt? Felt by those who would not be alive had it not been for you? Felt by those who would suffer had it not been for you? Then join us this GalaCon 2018 to get to work on your legacy. Let us all make our contribution to forestalling runaway global warming and preventing the suffering of billions of animals.



# KUBUS Menu.

## *...live barbecke station*

### *Royal Gala Burger*

...Burger with beef, salad, tomatoes, onions (ketchup, mustard, mayonnaise) € 5,00

### *BIZAMM! Burger*

...Cheese burger with beef, cheese, salad, tomatoes, onions (ketchup, mustard, mayonnaise) € 4,50

### *Hayburger*

...Vegetarian Burger € 4,20

### *Hot Diamond Dog*

...German Bratwurst with bread roll, mustard or ketchup € 3,00

### *Grilled Yakyakistan Cheese*

...Grilled Feta cheese and vegetables € 4,00

### *Angel's Favourite*

... Leaf salad with vegetarian dressing and bread € 3,50

### *Scootasalad*

...Salad with stripes of chicken and bread € 5,00

# KUBUS Menu.

## *...snack point*

*Pretzels with butter* € 2,00

*Ciabattini with sausage or cheese* € 3,00

*Croissants stuffed with ham and cheese* € 2,00

*Derpy's Muffins* € 1,50

*Fruitbat Bait* € 2,50

...Fresh fruit salad

**For possibly allergic ingredients and additives please consult the on-site information posts or ask the KUBUS staff. Please see the map at the end of this guide for locations!**





# Official Merchandise.

Official GalaCon merchandise is available at the information desk on ground floor (2<sup>nd</sup> entrance).

<b>Acrylic Keyring 2018</b>	€ 15,00
<b>Coffee Mug 2018</b>	€ 20,00
<b>Startnext Poster 2018, A2 size</b>	€ 20,00
<b>Spirit Badge Poster 2018, A4 size</b>	€ 10,00
<b>Thermo Mug 2018</b>	€ 25,00
<b>Startnext T-Shirt 2018, only available on Sunday, some sizes may be sold out early</b>	€ 35,00
<b>3D Figurine 2018, Aviator Canini, may be sold out early</b>	€ 70,00
<b>GalaCon Patch 2017</b>	€ 5,00
<b>GalaCon Keyring Pendant 2017</b>	€ 5,00
<b>Startnext Poster 2017</b>	€ 10,00
<b>Startnext T-Shirt 2017, some sizes may be sold out early</b>	€ 20,00
<b>Event Bracelet 2017</b>	€ 2,00
<b>Messenger Bag 2017</b>	€ 15,00
<b>BIZAAM Shirt 2017, some sizes may be sold out early</b>	€ 20,00



*Prices are subject to change and include VAT. Please mind that our offer is subject to availability. All offered products are limited and will not be restocked. Additional merchandise products may be sold as available.*



# *Gala Evening and Dresscode.*

## **The Gala Evening**

The Gala Evening takes its inspiration from its namesake. For a couple of hours the lobby in front of the Main Hall will be transformed into a venue for a fancy evening with all of the class but none of the snob! Put together a stylish outfit, bring some courage to dance, and you're all set.

## **Gala Ball Dress Code**

Your outfit needs to be decently presentable. Think of a job interview for a position with formal dress code like a bank or similar business. Or even a fancy dress for a wedding. If you're unsure about a specific clothing item, ask yourself if someone would honestly put it on for a job interview, a company meeting or a wedding with formal dress code. If the answer is "yes", then it's good to go.

No shorts, no T-shirts. Generally, no leisure wear. You don't need to bring a tuxedo but your average casual clothing is not enough.

Pants, skirts, and shirts are preferably unicolored. If there is a pattern (like stripes) maximum 2 colors. No multiple patterns (like a lumberjack shirt), decals or other kinds of embroidery (like Western shirts). Shirts with short sleeves are allowed. Jeans are only acceptable if they look on par with a good pair of cotton pants (for example, a fine pair of black jeans works). Bluejeans are not accepted.

Length of skirts and dresses: Minimum length allowed of skirt/dress and cut outs is 4 inches (10cm) above your knee. Everything shorter is not acceptable and can be rejected. Cleavage on dresses is generally allowed, if it is not too revealing (minimum 50% have to be covered) or sexually explicit.

No sports shoes or other kinds that are considered casual. A decent pair of black or unicolored shoes already work. Boots are allowed, if they fit to the outfit or costume.

Cosplay and costumes are allowed as long as it fits with the general dress code rules: Formal but not too casual or unfitting. The same applies to cross-dressing.

Military styled costumes are only tolerated as long as it looks fictional. No real world related clothing or symbolism. Also no weapon props.

Overall, apply common sense and you should be good to go! As long as the minimum is fulfilled you are allowed at the Gala Ball. See this as an opportunity to really dress up nice.

So called "Ugly Suits" or "Oppo Suits" are strictly forbidden from attending the Galaball due to their flashy colors and extraordinary patterns. This rule also applies on fursuiters when wearing such sort of suit as part of their fursuit.

## **Minimum Basics Men**

Formal shirt, long pants or fine fabric jeans, lace-up shoes or similar (no street shoes)

Optional: vest, jacket, tuxedo, necktie, bow or neckerchief

## **Minimum Basics Women**

Blouse, long pants/fine fabric jeans or a dress, laceup/heeled or flat shoes (no street shoes)

Optional: skirt, vest, jacket or bolero, tuxedo, necktie, bow or neckerchief



# Rules & Safety.

## Preamble

- ◆ These rules are in full effect inside the entire venue area of GalaCon
- ◆ The domiciliary rights of the venue staff even stands above the convention rules.

## Security / Emergency Situations

- ◆ What staff says, counts. You are expected to adhere to all orders given by the convention and the venue staff as well as the volunteers.
- ◆ If you ever find yourself in a bind, don't hesitate to ask the staff for help. Don't try to solve a heated situation on your own! If in doubt, let the guards or other staff take care of it instead.
- ◆ Emergency exits are to be kept usable at all times. Don't get in the way of volunteer work and medical assistance.
- ◆ In the case of fire go to the marked rescue area and listen to the volunteers and firefighters. Never try to extinguish a fire on your own.
- ◆ Do not harass, ridicule or bully guests, staff or other visitors.
- ◆ Do not approach the Guests of Honour in their downtime. They need their rest just like you do, so please, give them space!
- ◆ Animals are not allowed. The only exceptions are guide dogs and similar pets that you depend on for your wellbeing.
- ◆ Do not camp at the venue.
- ◆ Depictions and symbols that are prohibited by German law are strictly forbidden (an example would be world war-related imagery e.g. Swastikas). If you wear, draw or show content with such depictions you will be expelled from the convention.
- ◆ Use the trash bins! They are there for a reason. Cleaning up behind yourself is important. If you don't clean up on your own, volunteers will order you to do so.
- ◆ All kinds of skates are only allowed for photos. You're not allowed to actually use them as a means of getting around the con.

## Weapons

- ◆ All kinds of harmful weapons are prohibited.
- ◆ All replica weapons are prohibited.
- ◆ Soft air guns, blunted swords, anything explosive, brass knuckles, knives or any other weapons which can inflict serious pain are prohibited.
- ◆ Spike collars and bracelets are only allowed if the spikes are shorter than 5cm / 2 inches and blunt.
- ◆ LARP weapons, foam weapons and any other weapons meant for safe usage have to be revised by the GalaCon staff. If we approve them they get marked. Unmarked weapons will be confiscated.
- ◆ If you break a weapon rule and bring a dangerous weapon into the venue, it's possible that you will be removed by the police AND charged for violating German weapon laws.
- ◆ Pocket knives can be very useful. But we can not allow them to be carried around as they can still be misused as a weapon. If you should be in need of one or tools in general, please come to the convention office.

*The General Terms and Conditions of the Pony Events Federation e.V. apply. You can find a written copy of them online on our website, at the reception or at the convention office.*



# Rules & Safety.

## Youth Protection

- ◆ All visitors must carry valid ID at all times.
- ◆ The convention staff can request to see your ID at any time. Valid means of ID: Official ID-Card, Passport or Driver's license. Other documents are NOT valid and will not be accepted!
- ◆ All visitors up to the age of 12 can enter GalaCon for free.
- ◆ Up to the age of 14, visitors must be accompanied by a parent or legal guardian.
- ◆ Visitors under the age of 16 not accompanied by a parent or legal guardian must leave the con area at 10 pm.
- ◆ Alcohol and smoking inside the venue are forbidden at all times. Smoking is ONLY allowed at the marked smoking areas. Drunk visitors will be expelled from the convention.
- ◆ All kinds of hookahs are prohibited.
- ◆ Electronic cigarettes are only allowed outside.

## Food and Drink regulations

- ◆ You are not allowed to bring food from outside the venue. Everything bought outside the venue has to be consumed outside.
- ◆ Exceptions from food are snacks. This includes fruits, candy bars, bonbons or chips.
- ◆ You are allowed to bring and carry water and juices with you in the venue. Sodas and soft drinks can be bought at the venues snack point.
- ◆ NO FOOD AND DRINKS are allowed in the Theatersaal (Main Hall).
- ◆ The terraced site belongs to the KUBUS restaurant. Only food and drinks purchased there may be consumed in that area.

## Film- and photo footage

- ◆ Throughout the whole convention weekend, our internal documentation and streaming teams will record film and photo footage of the event.
- ◆ Be aware that when our teams record crowded scenes or panels, you might get filmed or photographed unnoticed. The GalaCon team has the rights to publish this footage at any given time.
- ◆ If you notice this and don't want to be in the pictures and/or videos, please stand back and avoid entering the scene.
- ◆ If our team films/pictures single persons or small groups, they will ask for your permission. It is your right to disagree being filmed or pictured respectively stepping out from the picture or scene in that case.
- ◆ If you don't veto on this subject clearly, you silently agree to be filmed/pictured and the recorded.

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# Acknowledgements.

## GalaCon Staff.

**Christoph Friedrich** Chairman  
**Oliver Schmalz** PR  
**Nicolas Pachatz** PR & Documentation  
**Nicolas Hechler** Event Management  
**Michael Höch** Event Management  
**Matthias Jägler** Guest Management  
**Roman Wolters** Guest Management  
**Udo Richter** Volunteer Relations  
**Daniela Klose-Hechler** Vendor Relations  
**Lukas Sanders** Finance & Ticket Support

## Panelists.

LimeDreaming · disRecord, mutronics & Renha (SweetieBot Project) · Lethrael · Starweardo · Peaceful Red · Malte279 · VisualPony · starfox · Faulty & John Kenza · Konsumo · Fuzzy · Binidi · Exiled Game Team (Starved for Light) · Midnight Dynasty · HipsterHoof · Jamis

## Volunteers.

LightningGear · MudgeO · Rusty Headphones · Flutter-Fighter · Pandora51 · Shadow Dash · L3D · Eywalion · Snow Heart · Gron · DrDerrek · MoSte · Maix · Megan · Shimmer\_Light · Jake · Yavarin · Ansis · Qurre · Railway Dash · Pappari · haselwoelfchen · Shade · simonthechipmunk · Kami · Beny Wolf · rainbowderpy · Navak · Sky Fang · Finnfinn · Ari · Pinfeather · Wydec · Sumpony · Random · Yavos · Smilley · \_TK\_ · Muddy · Renard · Record · Knacky Rush · Lux\_Pony · Tom · Magic Twilight · Fera · Leon · Chiyo · North Star · Mimic · Risingstar · Crash Override · Purple Star · Yaktan · Monchi · Icy · El Gato · Prism Rose · Fabian\_Rastellis · Aludrum · Aluriya · Mystogan · McKay · Misagi · Kraurion · Roraty · Avaya Ridatrane · Rainbow-Dave · Meganium · ArestonBragitrak · Readokün · Basillix · BigMacTobi · Vanilla Cookie · UB · Tsuki · Gritty Metal · Electro-BLITZ · Luxboy · Saso · Kuro · RyoRyoRyosakiRyoRyo · Dalia



## *Acknowledgements.*

### *Startnext Supporters.*

Wydec · Pinfeather · MarcterChief · Stephen Stranex · Fluttersparkle · Martin Daniel · Sybille Klubkowski · Jaster · Lukas Sanders · Lucas Kral 'LucasDash' · Kato-San · Starwing · BlackT0rnado · Michael 'starfox' Stark · Codeweep · Railway Dash · One-Winged Angel · GrimReaperYinglet · Jaroslav 'Jamis' Haken · Cherry Chaser · Darian 'VulpineCat' Reck · Racefox Blue · Abteilung des Absoluten Bössen · Lux\_Pony · MudgeO · Quint t. W. · Erik Fröhlich · Johann Letzel · Alexander Verbeem · Josef Kimpel · Lars Degner · Little Jester · Apple Chaser

### *Musical Acts.*

The Sea Pony Orchestra · Re:Make (formerly AcousticBrony) · Waranto Wingbeat · Javier · John Kenza

### *Special Thanks.*

**The Forum am Schlosspark Staff** for being a great host since 2013

**PatchNPaw** Chief Convention Artist

**Darksittich** Convention Artist

**Mavi** Convention Artist

**Perrydotto** for moderating

**Serena Midori** for giving Canni a voice

**Witch Taunter** for animating our promo video

**Callisto** for modelling our 3D figurine

**Pixelkitties** for creating our autograph cards

**German Red Cross Paramedics** for their great work

**Restaurant KUBUS** for the great cooperation

**Skybolt** for the Buckball version for everycreature

**Bronies e.V. Stuttgart** for bringing GalaCon into the world

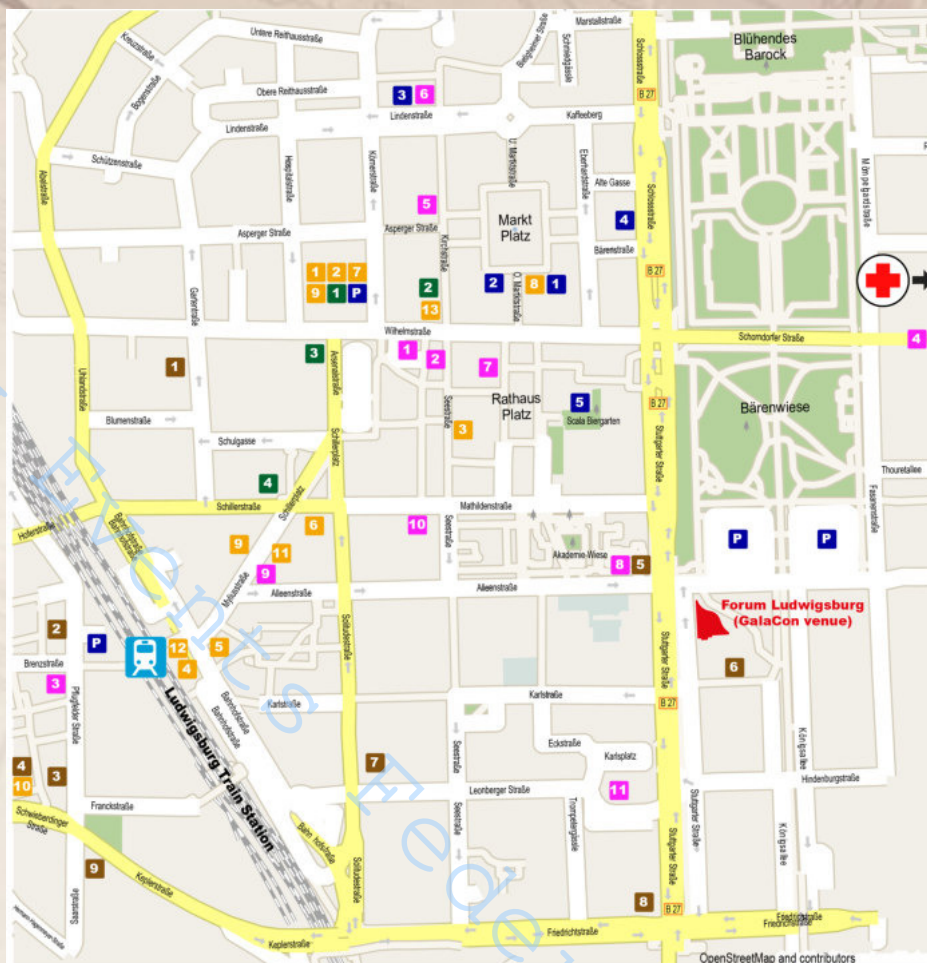
Thank You!







# Map of Ludwigsburg.



## Bank/ATM

- 1 Postbank
- 2 BW Bank
- 3 Volksbank
- 4 Sparkasse

## Bars & Cafes

- 1 Towers Irish Pub
- 2 barON
- 3 Brauerei Ross-knecht (brewery + beer garden)

## 4 Tatort (cocktail bar)

- 5 Scala Biergarten (beer garden)

## Not on map:

- Rocknroll Bar
- Bietigheimer Straße 10



# Legend.

## Shopping

- 1 Wilhelmalerie
- 2 Müller (department store)
- 3 Fantasy Stronghold
- 4 Toys'R'US
- 5 Bahnhof Apotheke (pharmacy)
- 6 Mylius Apotheke (pharmacy)
- 7 Gesundhaus Apotheke (pharmacy)
- 8 Zentral Apotheke (pharmacy)
- 9 REWE (super market)
- 10 Aldi (super market)
- 11 Bäckerei Katz (bakery)
- 12 YORMA'S (bakery / snacks)
- 13 Luckscheiter (bakery)

### *Not on map:*

Kaufland (department store)  
Schwieberdinger Str. 94

## Restaurants & Fast-Food

- 1 Mc Donalds
- 2 Subway / YOLO Donuts
- 3 Kullman's (American Diner)
- 4 Jambo (African), Schorndorfer Str. 52
- 5 Il Boccone (Pizza/Pasta)
- 6 Rossknecht (regional swabian cooking)
- 7 Ratskeller (regional swabian cooking)
- 8 Joe Peña's Cantina y Bar
- 9 Deniz Imbiss (Kebab)
- 10 Ygrec (Greek)
- 11 Brothers & Meat (Steaks & Burger)

## Hotels

- 1 Best Western
- 2 ibis Budget
- 3 NH Hotel
- 4 Siebenschläfer
- 5 Campus Zwei
- 6 Nestor
- 7 Riviera
- 8 Blauzeit
- 9 City Hotel

### *Not on map:*

DJH youth hostel Ludwigsburg  
Gemsenbergstraße 21

DJH youth hostel Stuttgart Neckarpark  
Stg. - Bad Cannstadt, Elwertstr. 2

Camping site Stuttgarter Wasen  
Stg. - Bad Cannstadt, Mercedesstraße 40



## General Hospital

Posilipostraße 4

## Important Phone Numbers

- 112 Ambulance
- 110 Police







# OFFICIAL MAP

» TO ILLUSTRATE «

THE FORUM  
AM SCHLOSSPARK  
2018



A - Main Entrance

B - Entrance Lobby

C - Games & Karaoke

D - Workshop Room

E - CCG Room

F - 2nd Entrance

G - Bürgersaal Lobby

H - Convention Office

I - Party Hall

J - Panel Room 2

K - Panel Room 1

L - KUBUS Restaurant

M - Theater Foyer

N - Theater Gallery

O - Main Hall

⓪ - Vendor Tables

(please see vendor list)

entrance!



# **Pony Events Federation**

**Pony Events Federation e.V.**

Poststrasse 6, 59174 Kamen, Germany

Repr.: Oliver Schmalz, Christoph Friedrich, Lukas Sanders

Register of Associations: Amtsgericht Hamm, VR 2265

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